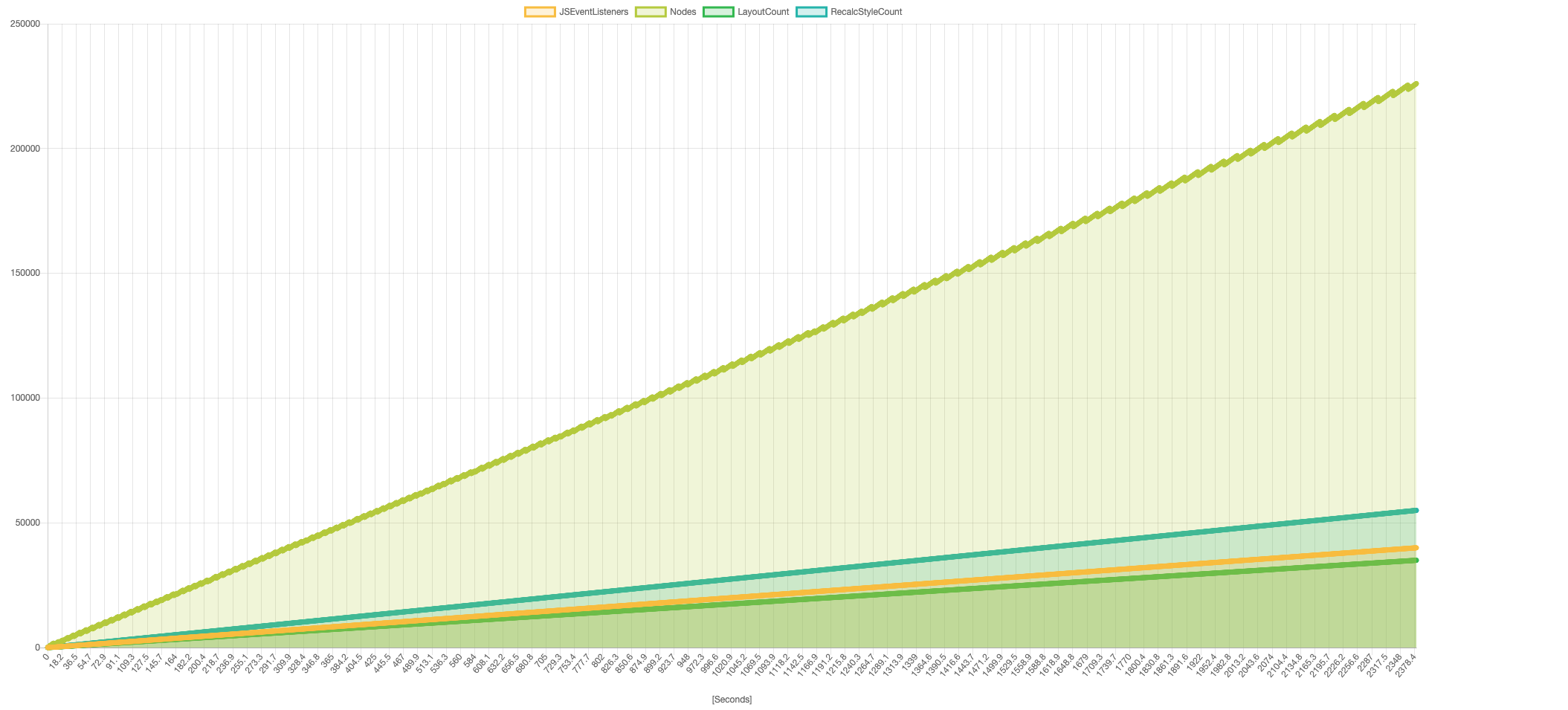
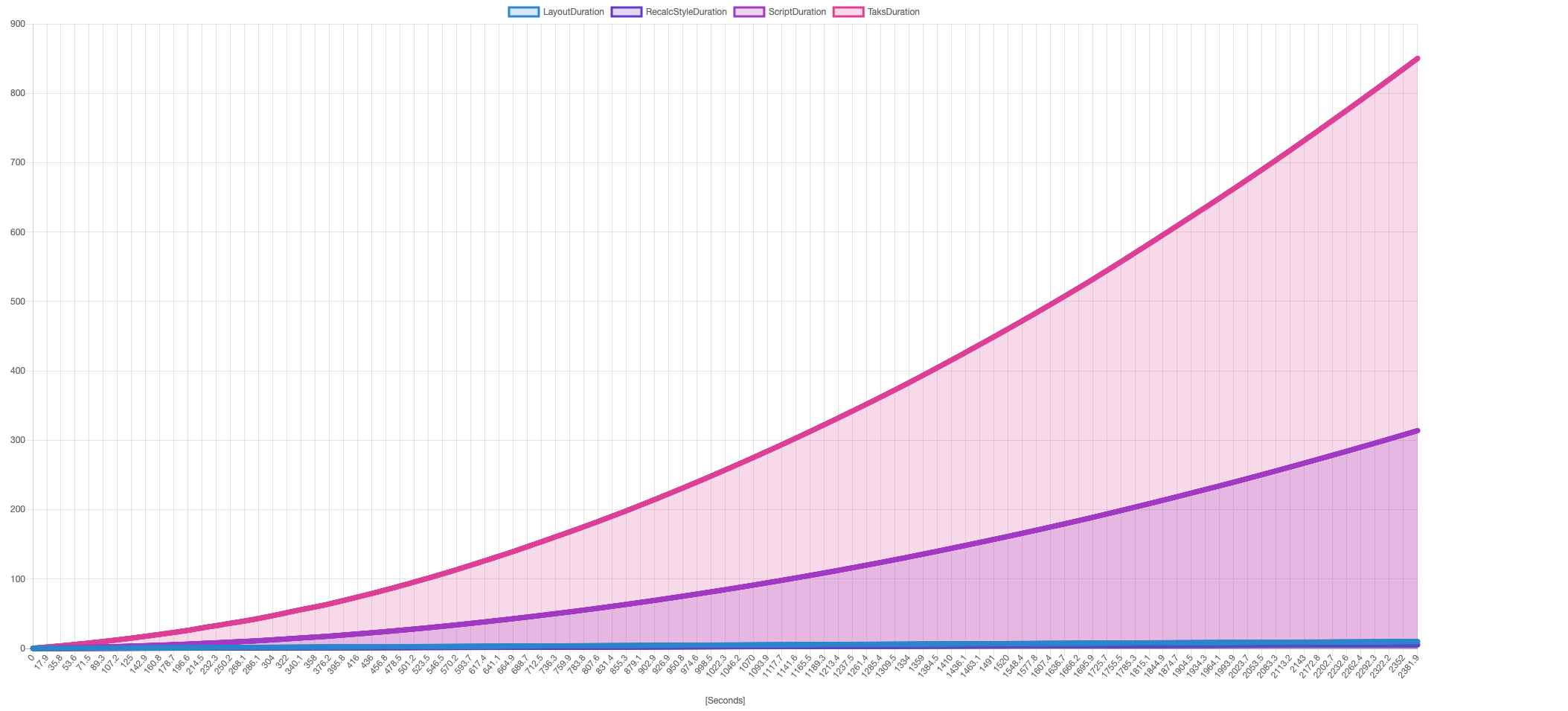


interactionmapper





[Seconds]

